

# FUN & WORSHIP

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## Leading Games

Games help us to start building relationships with one another. They can be a way of introduction and a healthy way to release energy. There is a certain art to playing games that must always be present. Clearly defined rules, a definite ending and beginning, and proper adult supervision are essential to a successful game.

Before starting a game clearly define the rules. Assume that no one knows the rules. Adapt the rules to fit the group to make it fair for everyone playing. (For example, if older and younger children are playing kickball, have the older children kick the ball with their opposite foot to give the younger children an even playing field.) If possible, demonstrate how the game is played.

The person leading the game should maintain control either by voice or with a whistle. The leader should avoid playing in the game so that he can supervise the activity. It is also important to give different people an opportunity to be "It" or play the lead role in a game. Always seek to involve everyone. A good rule of thumb is to end any game or activity while everyone is still having fun. If participants do not become tired of a game they will be eager to play it again.

Prepare a list of games to play and plan more games than time allows. Seek to play games that are not normally played at home.

No matter what game is played, make it as fun as possible! Game books and the Internet are good sources to find new, exciting activities.



## The Difference Between Sports & Games

- Notes -

### Sports

Sports generally:

- Have definite, universal and unchangeable rules.
- Limit the number of players at a time.
- Place an emphasis on winning.

### Games

Games usually:

- Have adaptable rules that fit players and needs. Equipment can be adapted to specific situations.
- Allow any number of players.
- Place an emphasis on having fun.
- Are best suited for camping activities.

## Games



### Dragon's Tail

Divide group into equal teams (can be any number of teams and number of people in them). Assign a "head" and a "tail" to be at the beginning and end of each team. Each team should line up behind one another, facing the person in front of them with

the "head" of the "dragon" at the front of the line. Each person should hold onto the shoulders of the person in front of them. When the leader says "Go!" the "head" tries to tag another teams' "tail." A team is "out" if their "tail" is tagged or if the team breaks apart.



### Stand Up

Divide group into pairs. Have them sit back-to-back and link arms. The challenge is to push against each other until they are standing up. Using hands to push themselves up is against the rules!



### Steal the Bacon

Divide the group into two teams and number them off.

Line the team members up shoulder-to-shoulder, with the teams facing each other, about twenty yards apart.

Use an object like a

handkerchief to be the "bacon" and place it on the ground in middle of the two groups. All team members must stay behind a line and run and try to "steal" the bacon only when their number is called. The leader will randomly call out numbers. The object is to get the "bacon" back to the team line before being tagged by members of the other team. A point is scored for returning to the team line without being tagged and a point can be scored by tagging a person before he can get back to his team. Try calling out several numbers at one time, but make sure everyone is safe!



### Toilet Tag

In this tag game, one person is designated as "It" and tries to tag everyone he can. Once a person has been tagged, he must kneel on one knee and raise one hand to eye level. To become unfrozen, another person must sit on the person's leg and "flush" him by pulling his hand down and making a flushing sound. Make sure to have clearly defined boundaries. Try changing the person playing "It" several times.

### Elbow Tag

This is another tag game where people are divided into groups of two's or three's linked at the arms. Arrange these groups in a circle with plenty of running room. Choose one person to be "It" and

another person to be chased. "Base" is all the groups. By linking arms with a group, the person being chased is safe from being tagged. The person on the end of the group suddenly becomes the new person being chased. This new person can link with another group and the person on the opposite end becomes the new person being chased. Change the person who is "It" often.



### Ohayo-Konichiwa! (Japanese Game)

Arrange participants into a circle. Have "It" walk around outside the ring and tap another player, saying "Ohayo" (pronounced like the state Ohio), which means "Good Morning" in Japanese. "It" begins running around the circle one direction and the one tapped runs around the circle in the opposite direction.



When the runners meet, they stop, shake hands, and bow from the waist three times saying "Konichiwa!" ("koh-nee-chee-wah"), which is "Good Evening!" and continue running to reach the vacant space. The last one to get there becomes "It" and the game continues.

### Chicken Eating Corn (Chinese Game)

A dozen items (corn, beans, etc.) are placed on the floor in front of each player. He cups his hands, with the first fingers placed against each other to represent the beak of a chicken. Pick up the items, one by one, with the "beak" and drop them into your cupped hands, representing the bird's stomach. First to finish wins.



### Chinese Tag

Choose someone to be "It." He chases the others around the room trying to tag them. When tagged, a person must hold the spot where he was tagged with his right hand and begin chasing others.





## - Notes -

*"Shout joyfully to God, all the earth!" (Psalm 66:1)*

### Oriental Self Portraits

Appoint one player as an instructor and the rest become artists. Give the artists a marker and a paper sack. Have the artists put the paper sacks over their heads. The instructor then directs artists in painting their faces by giving commands like, "paint the left eye," "the right ear," "the nose," etc. When completed, the instructor has the artists remove and enjoy the masterpieces. A variation of this is to pair off and have the artists paint each other's face.



### Pebble Game (Greece)

Place two to six small pebbles on back of the hand. When a signal is given, turn the hand over and catch as many as possible with the same hand.

### The Man, The Tiger, And The Gun (Argentina)

Divide the campers into two groups facing each other. Have groups go into huddles to decide what they are to represent, either a Tiger, Gun, or Man. The two groups face each other again, and at a signal, each person in the group gives the sign which the group agreed upon.

The Tigers raise their hands shoulder high and show claws and teeth. For the Man, cross arms haughtily over the chest. Point an arm for the Gun. Points are earned as follows: The Tiger kills the Man; The Gun shoots the Tiger; The Man operates the Gun. Groups huddle again after facing each other and decide on another sign or the same sign. Play until one group has ten points.



## Leading Songs

Songs are a great way to unite groups. Songs with hand motions are great for boys. It is important that the leader of the song be enthusiastic and assistants are helpful in motivating the group. Make sure everyone participates. First, introduce the song to the group by singing the song and demonstrating the hand motions.

Next, have the group join the leader in singing the song. Pre-plan for a song service by making a list of songs, hand motions, and any other important aspect. Use the Internet and song books to locate appropriate songs, tunes, and lyrics. *Hint! The song leader should never ask "Do you know this song?" Instead, he introduces a new song by saying, "We're going to sing this song, and this is how it goes."*



There are several types of songs that can be used in outdoor experiences during appropriate times and activities. These types include:

- Fun songs
- Patriotic songs
- Motion songs
- Vesper songs
- Tripping songs
- Worship songs

### Tripping Songs

Songs can be sung on the trail to help set a cadence for the trip. Listed below are some traditional hiking and river songs. Encourage your group to create their own hiking song.

#### I'm Happy When I'm Hiking

Tramp, tramp, tramp, tramp,  
Tramp, tramp, tramp, tramp,  
I'm happy when I'm hiking,  
Pack on my back.  
I'm happy when I'm hiking,  
Off the beaten track.

Out in the open country,  
That's the place for me  
With a Christian friend,  
To the journey's end,  
10, 20, 30, 40, 50 miles a day.  
Tramp, tramp, tramp, tramp, (repeat)

#### The Paddle Song

Our paddles keen and bright  
Flashing like silver  
Swift as the wild goose flight  
Dip, dip and swing.  
Dip, dip and swing.

Dip, dip and swing them back  
Flashing like silver  
Swift as the wild goose flight  
Dip, dip and swing.  
Dip, dip and swing.

## Vesper Songs

### Taps

Day is done,  
Gone the sun,  
From the lake,  
From the hills,  
From the sky,  
All is well,  
Safely rest,  
God is nigh.

Fading light,  
Dims the sight,  
And a star,  
Gems the sky,  
Gleaming bright,  
From afar,  
Drawing nigh,  
Falls the light.



## Mission Stories

There are so many possibilities for mission stories it would be impossible to even print a representative sampling in this manual. Save current and back issues of mission education magazines to use as a resource for selecting a mission story. Invite someone who has been involved in missions to join you on your campout and share about their experiences. Share with others the mission experiences that you or campers have had.

*"As He was getting into the boat, the man who had been demon-possessed kept begging Him to be with Him. But He would not let him; instead, He told him, 'Go back home to your own people, and report to them how much He has had mercy on you.' So he went out and began to proclaim in the Decapolis how much Jesus had done for him, and they were amazed."  
(Mark 5:18-20)*

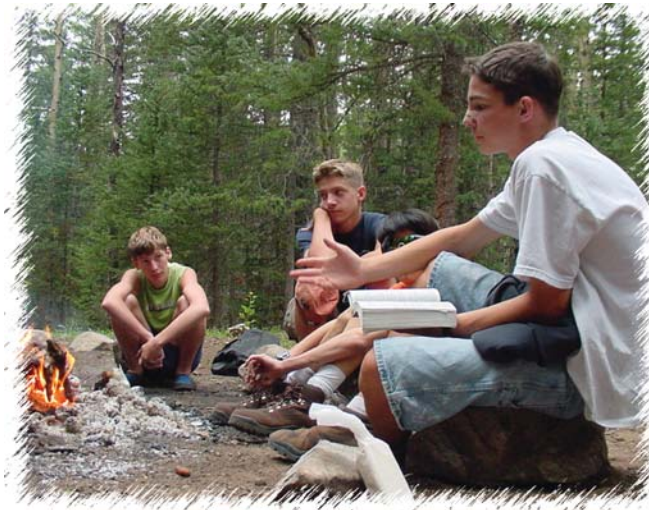




## Camp Worship Ideas

- Notes -

- **Morning Watch** is a brief time before breakfast for a scripture reading and/or thought and prayer. Capitalize on nature!



- **Personal Quiet Times** should be encouraged so that each person can spend time alone with God each day.
- **Sealed Orders** is another approach to personal devotional times. Each person receives a sealed envelope which he takes off somewhere alone. In it are instructions for a brief Quiet Time with scripture reading suggestions, prayer suggestions, a question, a thought for the day, etc.
- **Letter to Myself** is another way of personal private involvement. Each person writes a letter to himself about a decision while at camp or something he hopes to continue doing in the future as a Christian. He seals it in a self-addressed envelope and it is mailed to them several months later.
- **Spontaneous Worship** is when something happens in camp or is seen along the trail unexpectedly that calls for either discussion, prayer, singing or reverence. A sensitive leader will be alert to these possibilities.
- **Activity Devotionals** are based on the activities of the day in camp such as relating a map and compass lesson to the direction Jesus gives to life or a fire craft activity to witnessing, etc. (Also known as spiritual applications.)
- **Camp Fire Services** are a great time to gather around a fire and spend time worshipping together. Begin with a campfire lighting ceremony. Have someone lead in 2-3 worship songs or choruses. Have campers present a Bible drama, story or skit that had been previously prepared. Costumes and props are an effective addition if available. The leader should briefly summarize the meaning or application of the drama. Close with a time of invitation (if appropriate) and prayer. Remember the campfire motto - KISS (Keep It Short & Simple).

*"Yet He often withdrew to deserted places and prayed." (Luke 5:16)*

*"As a deer longs for streams of water, so I long for You, God. I thirst for God, the living God. When can I appear before God?" (Psalm 42:1-2)*

- Notes -

*"Let all people be silent before the Lord, for He is coming from His holy dwelling."  
(Zechariah 2:13)*

## Camper's Prayer

*Our Father: We thank you for the beauty of this unspoiled world; for the lakes and the trees, the rocks and the stars which chart the way to heaven. May we appreciate it to such an extent that our presence here shall not detract in any way from the beauty that was here before we came.*

*Grant us health, that we may be able to get the most out of this camping experience.*

*Give us the willingness to do our full share of the work of the day.*

*Give us, our Father, the physical courage to meet whatever emergency may arise; to bear pain bravely, if necessary. Give us the moral courage to say "No."*

*Guard us from boastfulness, intolerance, and deceit - and never permit us to forget that we are here under peaceful skies because others died to make it so.*

*Protect us, dear God, through the hours of the day and the darkness of the night, that we may return at the conclusion of this happy experience, better than when we left, to those who love us.*

*We ask this in the name of Christ Jesus. AMEN*





# Conducting Flag Ceremonies

The following information provides a brief overview of how flag ceremonies should be conducted.

## Flag Raising Ceremony

Conducted at the beginning of an event and the start of each camp day. Flags are posted with honor and respect. Ensure that flags never touch the ground and are displayed correctly. The U.S. flag is always posted in a position of honor to other flags, either in the center and higher than other flags or to the far right side of the flags (the flag's own right - left side of audience). Flags should be hoisted briskly and lowered slowly with dignity. For more information concerning handling the U.S. Flag, consult the Flag Code.

### Order of Service

Raising of Flags  
Pledge to the U.S. Flag (Everyone)  
Pledge to the Christian Flag (Everyone)  
Pledge to the Bible (Everyone)  
RA Pledge (Everyone)  
Challenger Verse (Challengers)  
Conservation Pledge (4<sup>th</sup> grade and above)  
Missionary Prayer Calendar  
Morning Prayer  
Announcements  
Motto (Optional)

### Leading the Event

(Camp Attention)  
(Attention - Salute - Pledge)  
(Attention - Salute - Pledge)  
(Attention - Salute - Pledge)  
(Attention - Pledge)  
(Attention - Repeat After Me)  
(Attention - Pledge)  
(Persons assigned this task)  
(Persons assigned this task)  
(Persons assigned this task)  
(Join me in saying the motto)

## Flag Lowering Ceremony

Conducted at the end of an event or towards the end of each camp day. Flags are lowered slowly with dignity and folded once received. Ensure that each flag does not touch the ground. The U.S. Flag is folded with a triangle fold (13 folds). Other flags are folded with a square fold. Consult the Internet for more information on the flag folding ceremony.

### Order of Service

Lowering the Flags  
Evening Prayer  
Announcements  
Motto (Optional)

### Leading the Event

(Camp Attention)  
(Persons assigned this task)  
(Persons assigned this task)  
(Join me in saying the motto)

## Flag Retirement Ceremony

A flag that shows signs of wear and tear should be retired from service. A retired flag can either be presented to an individual or destroyed in a ceremony that shows honor and respect to the flag being retired. United States Federal Law provides that "The flag, when it is in such condition that it is no longer a fitting emblem for display, should be destroyed in a dignified way, preferably by burning." (36 U.S.C. 176(k)) Take time at the beginning of the ceremony to explain that the flag is being retired with respect and honor and that this is not a Flag Burning Ceremony.

## Verses and Mottos



**Royal Ambassadors Motto**  
We are Ambassadors for Christ  
(2 Corinthians 5:20)

**Lad Motto**  
Learn and Do in Jesus' Name

**Crusader Motto**  
Help Others in Jesus' Name



**Challenger Motto**  
Where Missions and Ministry Meet

**Challenger Verse**  
"Therefore, my dear brothers, stand firm. Let nothing move you. Always give yourself fully to the work of the Lord, because you know that your labor in the Lord is not in vain."  
(1 Corinthians 15:58)